**FICHE DES COMPAGNONS**

**Lance-grappin**

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| Stat |  |  |  |  |  |  |
| Valeur |  |  |  |  |  |  |
| Mod |  |  |  |  |  |  |

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| DEF | INIT | JS | CAC | DIST | COMP | PV |
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Options :

Compétences :

Equipements :

**Combattant**

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| Stat |  |  |  |  |  |  |
| Valeur |  |  |  |  |  |  |
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| DEF | INIT | JS | CAC | DIST | COMP | PV |
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Options :

Compétences :

Equipements :

**Tireur**

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| Stat |  |  |  |  |  |  |
| Valeur |  |  |  |  |  |  |
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| DEF | INIT | JS | CAC | DIST | COMP | PV |
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Options :

Compétences :

Equipements :

**Ingénieur**

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| Stat |  |  |  |  |  |  |
| Valeur |  |  |  |  |  |  |
| Mod |  |  |  |  |  |  |

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| DEF | INIT | JS | CAC | DIST | COMP | PV |
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Options :

Compétences :

Equipements :

**Canonnier**

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| Stat |  |  |  |  |  |  |
| Valeur |  |  |  |  |  |  |
| Mod |  |  |  |  |  |  |

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| DEF | INIT | JS | CAC | DIST | COMP | PV |
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Options :

Compétences :

Equipements :

**Navigateur**

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| Stat |  |  |  |  |  |  |
| Valeur |  |  |  |  |  |  |
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| DEF | INIT | JS | CAC | DIST | COMP | PV |
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Options :

Compétences :

Equipements :

**Médecin de bord : (mage)**

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| Stat |  |  |  |  |  |  |
| Valeur |  |  |  |  |  |  |
| Mod |  |  |  |  |  |  |

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| DEF | INIT | JS | CAC | DIST | COMP | PV |
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Options :

Compétences  et sorts :

Equipements :

**Maitre queux**

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| Stat |  |  |  |  |  |  |
| Valeur |  |  |  |  |  |  |
| Mod |  |  |  |  |  |  |

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| --- | --- | --- | --- | --- | --- | --- |
| DEF | INIT | JS | CAC | DIST | COMP | PV |
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Options :

Compétences :

Equipements :